An ALE formulation of immersed boundary methods for simulating fluid-

structure interaction problems

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Abstract

An immersed boundary method (IBM) in a moving frame is proposed in this paper to study fluid-structure interaction problems. This solver includes the predictor and corrector steps. In the predictor step, the intermediate flow field is predicted on a moving Cartesian grid by Arbitrary Lagrangian-Eulerian(ALE) methods. In the corrector step, velocity correction is made by the implicit immersed boundary method to accurately satisfy the no-slip boundary condition. The motion of rigid body is obtained by solving the governing ordinary differential equations using the forth-order Runge-Kutta method. By enforcing the speed of the Cartesian grid the same as the translational velocity of the rigid body, the present solver is able to study a freely large movement object in a large flow domain. It not only extends the applicability of fixed grid-based solver but also considerably reduces the number of grid points and computational efforts. In addition, the re-meshing process, which is commonly used in the conventional ALE for Body-fitted or moving mesh approaches, is avoided. Several benchmarks, including an actively moving cylinder, freely falling quadrilateral with finite aspect ratios and a semi-active movement of a flapping foil, are studied to examine the reliability of the proposed solver. The obtained results compare well with theoretical and/or experimental data, which successfully demonstrate the capability of the proposed solver for fluid-structure interaction problems.

Keywords: Immersed boundary method; the implicit velocity correction method; Arbitrary Lagrangian Eulerian method; Fluid-structure interaction; Flapping foil